CLINT PULVER : AV TECH REQUIREMENTS

Drum Solo Experience

Clint's team will arrange a video call with your AV team 6-8 weeks in advance of the event to discuss these requirements and drum logistics.

SOUNDCHECK

Clint prefers is to have the sound check/rehearsal the night before.

- Clint requires a 60-minute soundcheck/rehearsal.
- Clint will arrive on site after the drum setup is completed by the backline company and microphones are line checked by the sound engineer.

DRUM MICROPHONES

Nine quality drum mics are required:

1	One mountable Shure SM57 drum mic for snare drum
3	Three mountable Shure or Sennheiser drum mics for mounted toms
2	Two mountable Shure or Sennheiser drum mics for floor toms
3	Three Beta 52 bass mic or comparable bass mic for kick drums and gong drum

NOTE: Regular handheld microphones are NOT allowed.
NOTE: The customer or their AV team is responsible for providing these drum microphones. Drum mics are NOT included in the drumkit provision by Clint or his backline.
NOTE: Two overhead mics will be needed if the audience is above 200.

STAGE LIGHTING

Good stage lighting is recommended.

- Clint provides a high-energy presentation with his drum solo. We recommend lighting effects, strobe, and ballyhoo lighting if possible.
- These effects will be controlled by the AV team during Clint's presentation.
- Theatrical fog/haze is also recommended to help with lighting and effect but is not required.

SPEAKER MICROPHONE

Clint will bring his own DPA microphone headset to plug into your Shure mic pack system.

DRUM SET

Nine (9) Piece Drum Kit included in speaker fee (unless otherwise stated in your contract). Our backline partner will deliver, set up and strike drums.

STAGING

- A minimum of 8'x12' stage/riser (or larger) is required for Clint to perform on.
- An additional 8'x10' foot riser for the drum kit is recommended to allow your audience the best view of Clint's drumming.
- A single chair on stage.
- Clint prefers no lectern or podium on stage.

SOUND SYSTEM

Customer to provide a professional quality sound system that appropriately matches the size of venue and number of attendees.

2	Two 15-inch main external speakers
2	Two sets of Dual 18-inch subwoofers for underneath or on top of the front of the stage. (4 total)

NOTE: In-house ceiling speakers are NOT acceptable. Minimum requirements listed below are appropriate for an audience of up to 200 attendees in a standard ballroom.
NOTE: If the audience is larger than 300 attendees, a larger sound system will be required.

Audience Size (people)	Number of Dual 18's*
Up to 300 people	2
300 – 500 people	3
500 – 750 people	4
750 – 1000 people	5
1000 – 1500 people	6
1500 people +	7 and up

DRUM SUB/WEDGE – To be placed behind or to the side of Clint's drum set

1. One 12-inch wedge (set on top of drum sub)
1. One 18-inch subwoofer

These two speakers will be used to play the music track "Pour Some Sugar on Me" and "We Will Rock You" during the keynote (along with the other sound speakers at the venue).

*A MINIMUM OF (2) DUAL 18" SUBWOOFERS ARE ALWAYS REQUIRED. IF SINGLE 18" SUBS ARE USED, DOUBLE THE COUNT ABOVE. FOR AUDIENCES OVER 1500 PEOPLE, CLINT'S TEAM WILL SPECIFY A COUNT ON THE AV CALL

POWERPOINT REQUIRMENTS

Clint does not provide his slide deck in advance. Because each presentation is tailored to the Event, Clint will provide his slide deck in a USB format at the time of sound check.

MUSIC TRACKS

Clint will have three (3) different music tracks (listed below) played at various points during and after his keynote. **These need to be downloaded via Spotify or iTunes** and controlled by the sound/audio engineer. Clint will work with the engineer and production team on the timing and placement of each track that will play during his keynote.

1. "Click, Click Boom" by Saliva – TO BE PLAYED AS CLINT WALKS ON STAGE, starting at 0:00.
2. "Pour Some Sugar on Me" by Def Leppard, The 2017 Remastered Version, starting at 0:00. This track will be played during Clint's keynote.
3. "Tom Sawyer" by Rush– TO BE PLAYED AS SOON AS CLINT ENDS HIS KEYNOTE, starting from 0:00.

SOUND ENGINEER

A sound engineer experienced with mixing live drums is required to ensure a successful performance.

AT SOUND CHECK

Clint will bring:

- USB with PowerPoint slides (no embedded videos or custom fonts)
- Two (2) large black sheets to cover drums
- His own DPA headset with a Shure connection





DRUM SET PICTURE

CLINT PULVER LEADERSHIP

EQUIPMENT CHECKLIST

EQUIPMENT CHECKLIST

- [ ] Experienced Sound Engineer who has worked with live drums
- [ ] Screen & Projector
- [ ] Clicker to advance slides
- [ ] 1 chair on stage
- [ ] Shure mic pack
- [ ] 1 mountable Shure SM57 drum mic for snare
- [ ] 5 mountable Shure or Sennheiser drum mics for toms
- [ ] 3 Beta 52 bass mic or comparable bass mic for kick drums and gong drum
- [ ] Dual 18” subwoofers (see chart below) – A minimum of (2) dual 18’s for audiences up to 300 people.
- [ ] Fewer or smaller subs cannot be substituted.
- [ ] Single 12” wedge
- [ ] Single 18” sub (drum sub)
- [ ] Stage – minimum 8’ x 12’
- [ ] 3 music tracks on rider downloaded.

SUBWOOFERS V. AUDIENCE SIZE

Audience Size (people)	Number of Dual 18’s*
Up to 300 people	2
300 – 500 people	3
500 – 750 people	4
750 – 1000 people	5
1000 – 1500 people	6
1500 people +	7 and up

*A MINIMUM OF (2) DUAL 18” SUBWOOFERS ARE ALWAYS REQUIRED. IF SINGLE 18” SUBS ARE USED, DOUBLE THE COUNT ABOVE. FOR AUDIENCES OVER 1500 PEOPLE, CLINT’S TEAM WILL SPECIFY A COUNT ON THE AV CALL

ADDITIONAL RECOMMENDATIONS

- [ ] 8‘ x 10’ drum riser
- [ ] Stage lighting with Dynamic Effects
- [ ] Theatrical Fog / Haze - if approved by venue